Amendment No. 3 to the Agreement Between County of Lake and Management Connections for Temporary Staffing in the Lake County Health Services Department

This Amendment No. 3 to the Agreement is made and entered into this 7th day of June, 2022 by and between the COUNTY OF LAKE, a political subdivision of the State of California (hereinafter referred to as "COUNTY") and Management Connections (hereinafter referred to as "CONTRACTOR").

RECITALS

WHEREAS, The parties hereto have entered into an Agreement dated July 1, 2021 under which CONTRACTOR will furnish personnel to provide customer service, data entry, clerical and bilingual services, and assigned support or lead roles at COUNTY COVID vaccine clinics; and

WHEREAS, The Agreement was amended on October 26, 2021 to extend the term, and maximum compensation of the original agreement; and

WHEREAS, the Agreement was further amended on December 7, 2021 to further extend the term and proportionately raise the maximum compensation; and

WHEREAS, The parties wish to further amend the Agreement as to Compensation rates; and

NOW, THEREFORE, the parties hereby agree as follows:

A. Section II – COMPENSATION is amended to read:

For services described, COUNTY shall pay CONTRACTOR an hourly rate, based on hours CONTRACTOR provides staffing. The hourly rate will be billed at the following rates:

| Clerical Wage | Clerical Bill Rate |
|---------------|--------------------|
| | \$20.58 |
| \$14.00 | \$21.90 |
| \$15.00 | |
| \$16.00 | \$23.04 |
| \$17.00 | \$24.31 |
| \$18.00 | \$25.56 |
| | \$26.79 |
| \$19.00 | \$28.00 |
| \$20.00 | \$29.40 |
| \$21.00 | |
| \$22.00 | \$30.58 |
| \$23.00 | \$31.74 |

The Parties agree that all other terms and conditions of the original Agreement shall remain in full force and effect.

| COUNTY OF LAKE | CONTRACTOR <u>Mary Jo Winter</u> | |
|-----------------------------------|---|--|
| By: Chair Board of Supervisors | By: Mary Jowinter (Jun 1, 2022 11:50 PDT) Mary Jo Winter, Owner | |

Approved to Form

Anita Grant, County Counsel