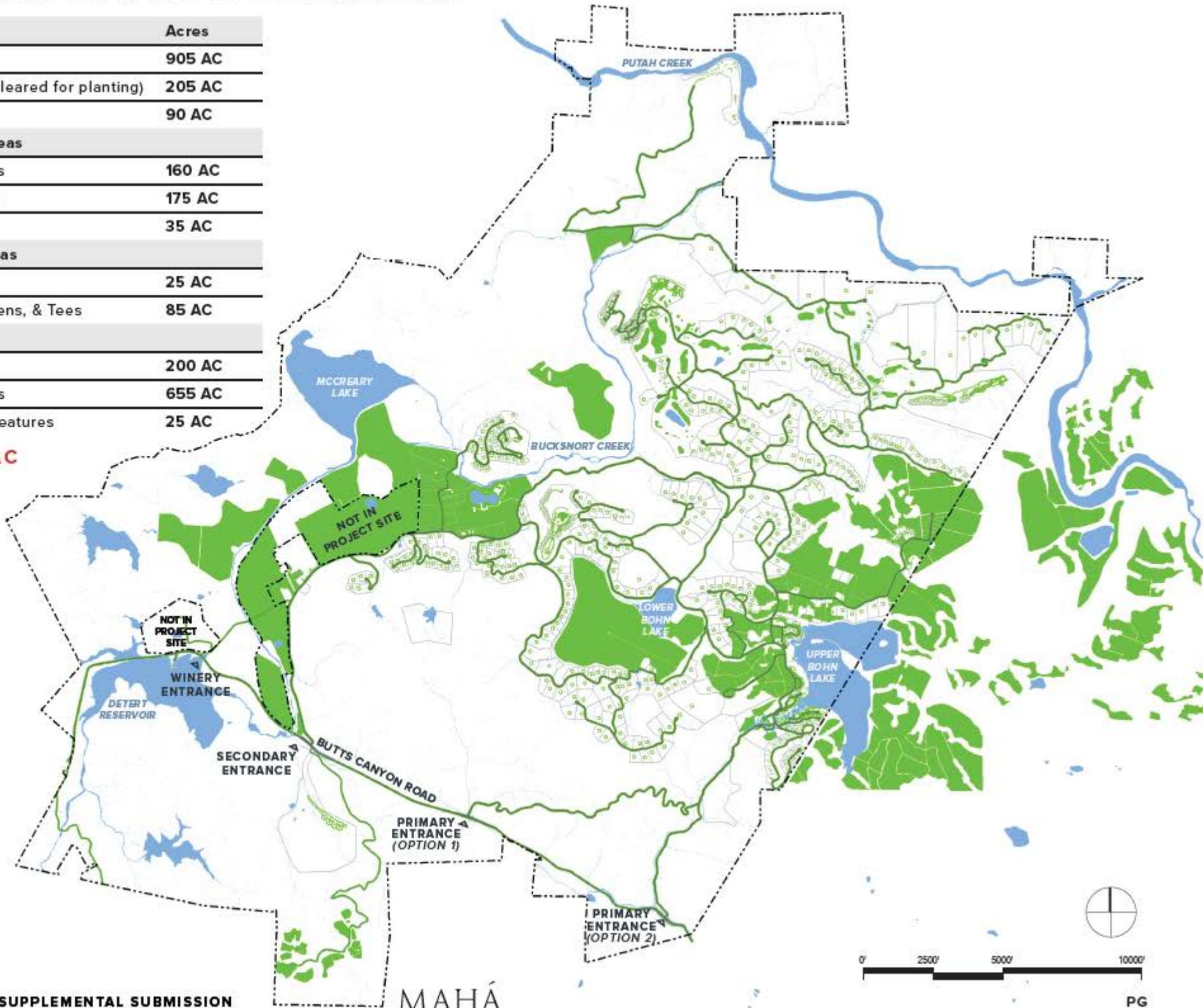


# WILDFIRE PREVENTION FEATURES

## IRRIGATED LANDSCAPES & WATER ENVIRONMENT

Irrigated Agriculture	Acres
Current Vineyards	905 AC
Potential Vineyards (land cleared for planting)	205 AC
Irrigated Pastures	90 AC
Irrigated Development Areas	
Irrigated Commercial Areas	160 AC
Irrigated Residential Areas	175 AC
Irrigated Roadway Areas	35 AC
Irrigated Recreational Areas	
Polo Fields	25 AC
Golf Course Fairways, Greens, & Tees	85 AC
Water Environment	
Existing Streams	200 AC
Existing Lakes & Reservoirs	655 AC
Proposed Lakes & Water Features	25 AC


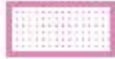

**TOTAL = 2,560 AC**



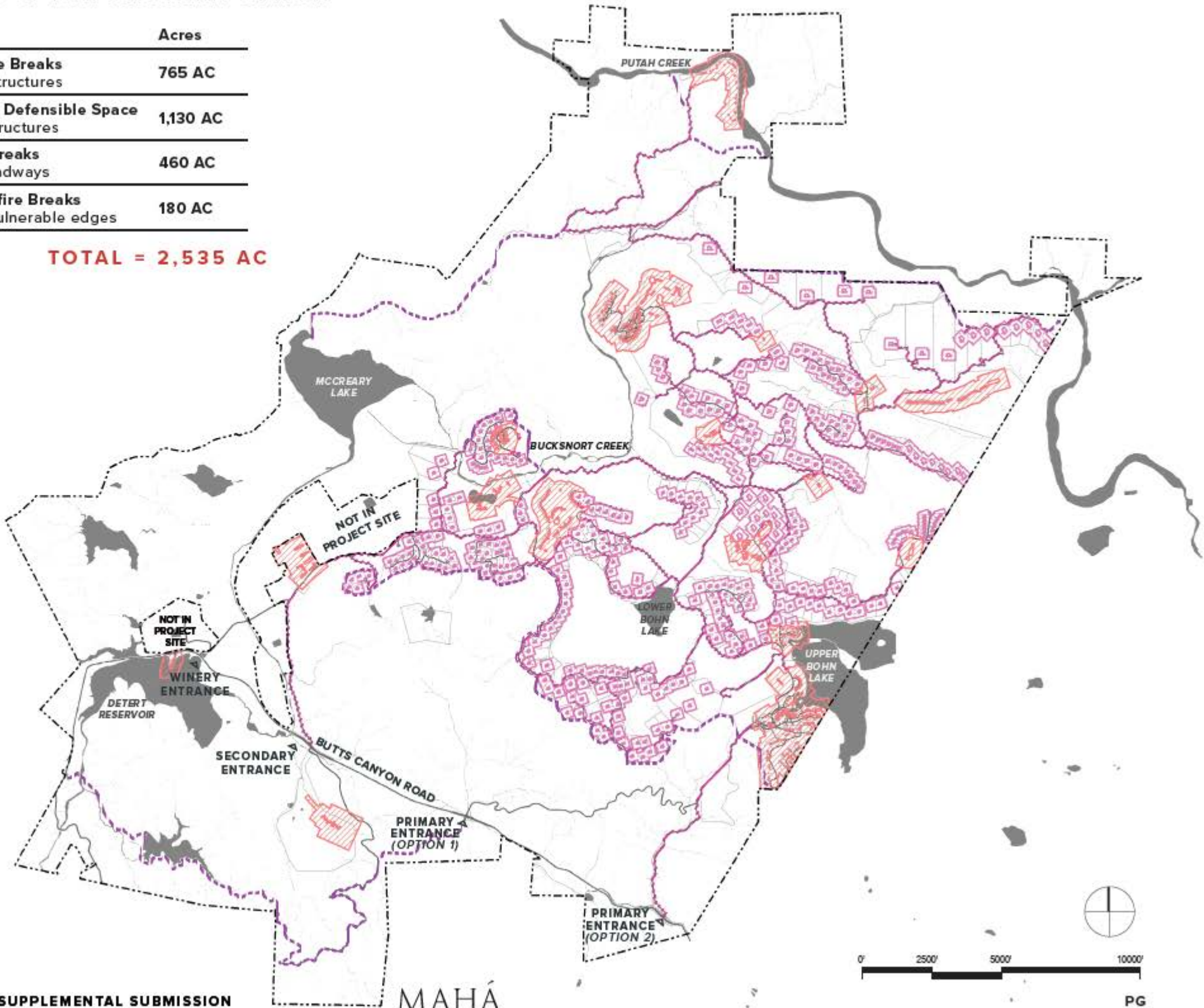


# WILDFIRE PREVENTION FEATURES

## WILDFIRE BREAKS & DEFENSIBLE SPACE

Types	Acres
 Commercial Wildfire Breaks 300' from edge of structures	765 AC
 Residential Wildfire Defensible Space 150' from edge of structures	1,130 AC
 Roadway Wildfire Breaks 50' from edge of roadways	460 AC
 Property Wide Wildfire Breaks 50' - 100' wide on vulnerable edges	180 AC

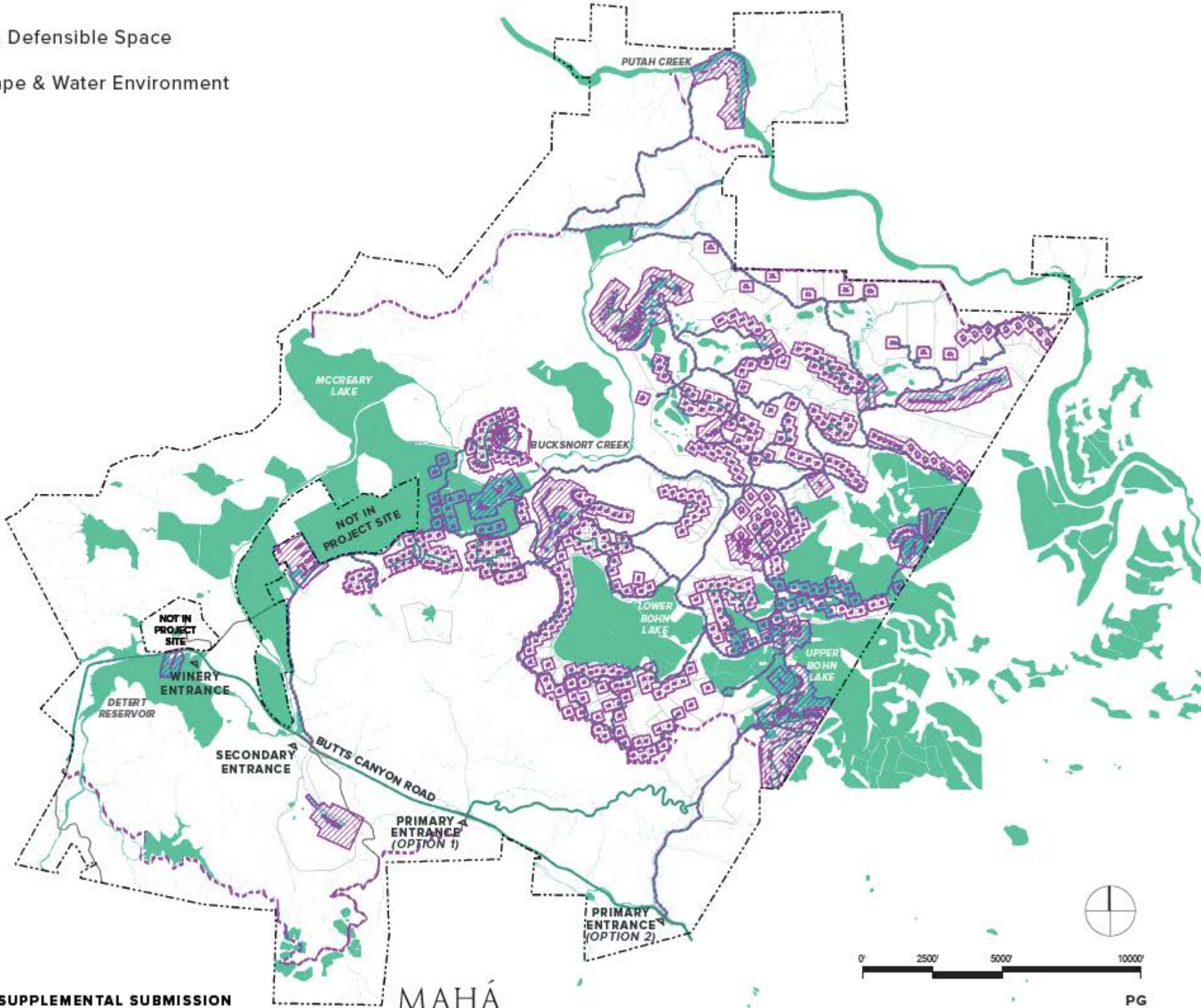
TOTAL = 2,535 AC





WILDFIRE PREVENTION FEATURES  
CUMULATIVE WILDFIRE PREVENTION AREAS

- Wildfire Breaks & Defensible Space
- Irrigated Landscape & Water Environment



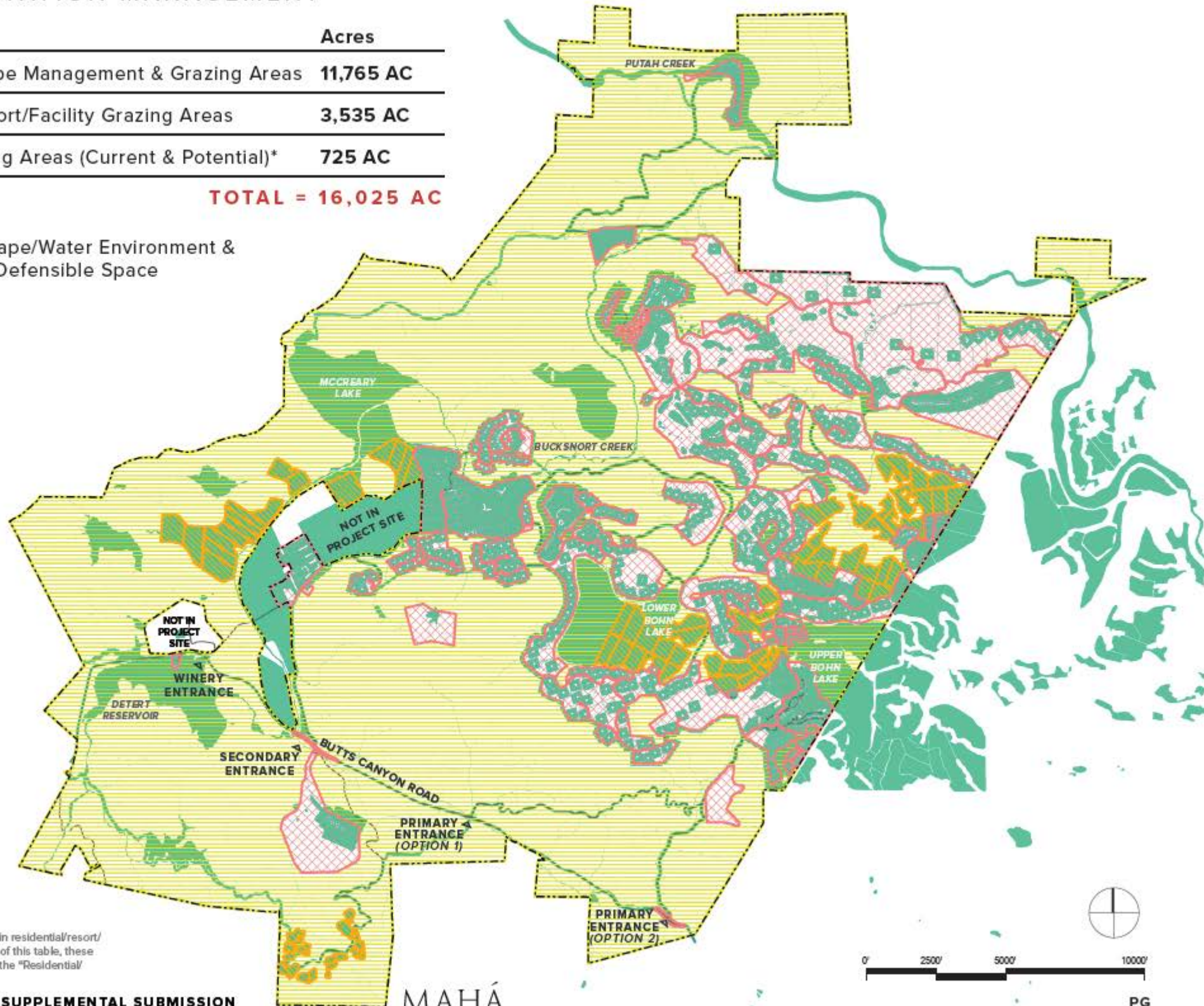


# WILDFIRE PREVENTION FEATURES

## GRAZING & VEGETATION MANAGEMENT

Types	Acres
 Active Landscape Management & Grazing Areas	11,765 AC
 Residential/Resort/Facility Grazing Areas	3,535 AC
 Vineyard Grazing Areas (Current & Potential)*	725 AC
<b>TOTAL = 16,025 AC</b>	

 Irrigated Landscape/Water Environment & Wildfire Breaks/Defensible Space



\*Note that some vineyard grazing areas are within residential/resort/facility grazing areas; however, for the purposes of this table, these vineyard grazing areas are accounted for within the "Residential/Resort/Facility Grazing Areas"



WILDFIRE PREVENTION FEATURES  
CUMULATIVE WILFIRE PREVENTION AREAS

- Irrigated Landscape/Water Environment & Wildfire Breaks/Defensible Space
- Moderate Fire Hazard Severity Zone
- High Fire Hazard Severity Zone
- Very High Fire Hazard Severity Zone

